



West Heslerton C of E Primary School Curriculum



Individualized  
Building Blocks Art Reading Mathematics Standards Success  
Theory Molding the Mind Hands On Knowledge  
Teach Teamwork Imagination Organization  
Books Visual Curriculum Fact Friendships  
**Education** Relationships Grammar  
Fiction Partnership Creativity  
Critical Thinking Fun Learn History  
Encouragement English Auditory Growth Dream

## Key Subject Skills Sets

<b>To be reflective, To develop positive relationships with others, To be resilient, To be resourceful, To take risks</b>				
<p><b>As a reader we need:</b></p> <ul style="list-style-type: none"> <li>• To read for information</li> <li>• To have contextual understanding</li> <li>• To have grammatical, word and phonic awareness</li> </ul>	<p><b>As a writer we need:</b></p> <ul style="list-style-type: none"> <li>• To plan and draft</li> <li>• To compose in a variety of purpose</li> <li>• To transcribe</li> <li>• To analyse</li> <li>• To present</li> </ul>	<p><b>As Mathematicians we need:</b></p> <ul style="list-style-type: none"> <li>• To calculate</li> <li>• To solve the mathematical problem</li> <li>• To communicate mathematically</li> <li>• To reason and investigate mathematical statements</li> </ul>	<p><b>As scientists we need:</b></p> <ul style="list-style-type: none"> <li>• To have ideas and evidence</li> <li>• To plan investigations</li> <li>• To obtain and present information</li> <li>• To consider and evaluate evidence</li> </ul>	<p><b>As sports people we need:</b></p> <ul style="list-style-type: none"> <li>• To acquire and develop skills</li> <li>• To select and apply those skills</li> <li>• To evaluate and improve on performance</li> </ul>
<p><b>As geographers we need:</b></p> <ul style="list-style-type: none"> <li>• Geographical enquiry</li> <li>• Geographical skills</li> <li>• An understanding of places</li> <li>• An understanding of patterns and processes</li> <li>• An understanding of environmental change and development</li> </ul>	<p><b>As a historians we need:</b></p> <ul style="list-style-type: none"> <li>• Chronological awareness</li> <li>• To understand events, people and changes</li> <li>• Historical interpretation</li> <li>• To organise and interpret</li> </ul>	<p><b>As artists we need:</b></p> <ul style="list-style-type: none"> <li>• To explore and develop ideas</li> <li>• To investigate and make</li> <li>• To evaluate and develop</li> </ul>	<p><b>As designers we need:</b></p> <ul style="list-style-type: none"> <li>• To develop, plan and communicating ideas</li> <li>• To work with tools and equipment</li> <li>• To evaluate processes and products</li> </ul>	<p><b>As musicians we need:</b></p> <ul style="list-style-type: none"> <li>• To control sounds through singing, playing and performing</li> <li>• To create and develop musical ideas</li> <li>• To respond, review and appraise</li> <li>• To listen</li> </ul>
<p><b>Forest Schools (also see PE)</b></p> <ul style="list-style-type: none"> <li>• To be reflective</li> <li>• To develop positive relationships with others</li> <li>• To be resilient</li> <li>• To be resourceful</li> <li>• To take risks</li> </ul>	<p><b>As a citizen we need:</b></p> <ul style="list-style-type: none"> <li>• To develop confidence and responsibility in our abilities</li> <li>• To prepare to be an active citizen</li> <li>• To develop a healthy safe lifestyle</li> <li>• To develop goo relationships</li> <li>• to respect the differences between people</li> </ul>	<p><b>As a linguist we need:</b></p> <ul style="list-style-type: none"> <li>• To understand and use the language</li> <li>• To have the correct pronunciation and intonation</li> <li>• To listen, use and respond</li> </ul>	<p><b>Computing</b></p> <ul style="list-style-type: none"> <li>• Find things out</li> <li>• Develop ideas and make things happen</li> <li>• Exchange and share information</li> <li>• Review, modify and evaluate the progress of work</li> </ul>	<p><b>As a religious believer we need:</b></p> <ul style="list-style-type: none"> <li>• To investigate and research different religions and beliefs</li> <li>• To engage and respond to different religions and beliefs</li> <li>• To make critical evaluations with insight into different religions and beliefs</li> </ul>



	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra	Amounts Fractions Explaining Data  Dangerous Maths Algebra
Science	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically
	Animals, including Humans  (Evolution & Inheritance)	Plants  Electricity	Plants  Electricity	Plants  Seasonal Changes (comparisons to S.America)	Living Things and Habitats  Evolution and Inheritance	Living Things and Habitats  Evolution and Inheritance	Living Things and their habitats  Materials	Earth and Space  Forces and Magnets	Earth and Space  Materials
Art	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture
	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects	Pattern, texture, line, tone, form, shape or space  Great artist, designer or architects
Computing	A1 - E-Safety (Twinkl Avatar)	E-Safety & Internet Safety	E-Safety Use of internet responsibly	Sp1 – Computer Science (Algorithms – Kodable app)	Sp1 – Computer Science (Algorithms – Scratch)	Sp1 – Computer Science (Coding – Hopscotch)	Sum1 – Digital English and ICT (Internet research)	Sum1 – Digital English and ICT (Internet research and sorting)	Sum1 – Computer Science (Coding – makey-makey)
	A2 – Computer Science (Algorithms	A2 – Computer Science (Algorithms and Light-	A2 – Computer Science (Algorithms and	Sp2 – Computer Science (Coding and	Sp2 – Computer Science	Sp2 – Computer Science	Sum2 – Digital	Sum2 – Digital	Sum2 – Digital

	and BeeBots)	bot/ Others)	Hopscotch/ others)	Scratch Jr? Light-bot?)  Animation	(Algorithms – Scratch?)	(Coding)	English and ICT (focused research) (create a book)	English and ICT (Green-screen app)  Animation	English and ICT (Green-Screen app)
Design Technology	Food – Cooking and Nutrition Rations	Food – Cooking and Nutrition Rations	Food – Cooking and Nutrition Rations	Design, make and evaluate – tribal costume and masks.	Design, make and evaluate – tribal costume and masks. Electrical Systems	Design, make and evaluate – tribal costume and masks. Electrical Systems	3D modelling – Papier machie	Design ROV/submarine – Link to industry (Kirkbymoorside) Mechanical systems/monitor and control	Design ROV/submarine – Link to industry (Kirkbymoorside) Mechanical systems/monitor and control
Geography	Geographical Map Skills – UK & Europe	Geographical Map Skills – UK & Europe	Geographical Map Skills – UK & Europe	Location, Place, Human and Physical geographical knowledge  South America – Small study of non-European country. Rivers - Amazon	Location, Place, Human and Physical geographical knowledge  South America Indigenous Populations Rivers - Amazon	Location, Place, Human and Physical geographical knowledge  South America Indigenous Populations Rivers - Amazon	Sum1 – Locational & Place Knowledge Human & Physical Geography oceans, North/South pole  Sum 2 - Africa	Sum 1 – Locational & Place Knowledge Human & Physical Geography  Sum 2 -Asia Mountains - Himalayas	Sum 1 – Locational & Place Knowledge Human & Physical Geography  Sum 2 -Asia Mountains - Himalayas
History	Local History Study Significant People Remembrance Day	Local History Study British History Remembrance Day	Local History Study British History Remembrance Day	-	Mayan Civilisation	Mayan Civilisation	Significant People Robert Scott Roald Amundsen	-	-
Music	Composition and Singing	Composition and Singing through	Composition and Singing through	Carnival Celebration Composition,	Carnival Celebration Composition,	Carnival Celebration Composition,	Whale Song	Composition, play, perform	Composition, play, perform

	through Swing Music War Songs	Swing Music War Songs	Swing Music War Songs	play, perform	play, perform	play, perform			
PE	Dance Swimming	Dance Swimming Netball Outdoor and Adventurous Activities	Dance Swimming Netball Outdoor and Adventurous Activities	Gymnastics Team Skills/Games	Football Disability Sports Gymnastics Outdoor and Adventurous Activities	Football Disability Sports Gymnastics Outdoor and Adventurous Activities	Ball Skills Athletics/ Sports Day	Athletics Rounders Cricket Sports Day Outdoor and Adventurous Activities	Athletics Rounders Cricket Sports Day Outdoor and Adventurous Activities
Forest Schools	Badger Wood/Keep er Wood/ Estate/ School Grounds	Badger Wood/Keep er Wood/ Estate/ School Grounds	Badger Wood/Keep er Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keep er Wood/ Estate/ School Grounds	Badger Wood/Keep er Wood/ Estate/ School Grounds	Badger Wood/Keep er Wood/ Estate/ School Grounds
RE	A1 – Questions that Puzzle Us (1.2) Harvest A2 – Christmas	A1 – Values: Christian (2.7) Harvest A2 – Christmas	A1 – Values: Christian (2.7) Harvest A2 – Christmas	SP1 – How do we show we care (1.4) SP2 – Easter	SP1 – What makes Jesus an inspiration? (2.1) SP2 – Easter	SP1 – What makes Jesus an inspiration? (2.1) SP2 – Easter	SU2 – Special Stories for Christians and Muslims	SU2 – What makes a Community? (2.3)	SU2 – What makes a Community? (2.3)
PSHCE	Becoming an Active Citizen			Me and My Future			Moving On		
Languages		French	French		French	French		French	French
<b>BIG IDEA</b>	Main Big Idea – War Time Tea Party Link to Christmas Play – Dave Webb			Amazon Tribal Carnival!!			Survival Base Camp (overnight?)		







Geography	-	-	-	Locational & Place Knowledge Human & Physical Geography North America	Locational & Place Knowledge Human & Physical Geography North America	Locational & Place Knowledge Human & Physical Geography North America	Summer 2 Locational & Place Knowledge Human & Physical Geography	Summer 2 Locational & Place Knowledge Human & Physical Geography	Summer 2 Locational & Place Knowledge Human & Physical Geography
History	-	-	-	-	-	-	Summer 1 Significant People and Events beyond Living Memory	Summer 1 Ancient Greece	Summer 1 Ancient Greece
Music	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing
PE	Swimming	Swimming Outdoor and Adventurous Activities	Swimming Outdoor and Adventurous Activities	Team/ Game Skills	Outdoor and Adventurous Activities	Outdoor and Adventurous Activities	Ball Skills Sports Day Prep	Sports Day Prep Outdoor and Adventurous Activities	Sports Day Prep Outdoor and Adventurous Activities
Forest Schools	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds
RE	A1 – Who celebrates what and why? (1.1) Harvest A2 – Christmas	A1 – How do Hindus see life? (2.3) Harvest A2 – Christmas	A1 – How do Hindus see life? (2.3) Harvest A2 – Christmas	SP21 – Holy Places (1.6) SP2 – Easter	SP1 – Christian/Islamic Relief (2.5) SP2 – Easter	SP1 – Christian/Islamic Relief (2.5) SP2 – Easter	SU1 – Creation and Thanksgiving (1.5) SU2 – Beautiful World	SU2 – Sacred Places	SU2 – Sacred Places
PSHCE	Me and My Relationships			Keeping Myself Safe (Internet Safety)			My Healthy Lifestyle		
Languages		French	French		French	French		French	French
<b>BIG IDEA</b>	Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.		





Geography	Geographical skills and field work	Geographical skills and field work	Geographical skills and field work	-	-	-	Location and Place knowledge Human Geography  Skills – UK & Europe	Location and Place knowledge Human Geography  Skills – UK & Europe	Location and Place knowledge Human Geography  Skills – UK & Europe
History	Significant individuals and historical events – Link to York	British local history and chronology	British local history and chronology	Significant individuals – Neil Armstrong	British History – Music/era	British History – Music/era	-	-	-
Music	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing
PE	Swimming	Swimming Outdoor and Adventurous Activities	Swimming Outdoor and Adventurous Activities	Team Skills	Team Skills Outdoor and Adventurous Activities	Team Skills Outdoor and Adventurous Activities	Ball Skills Athletics Sports Day Prep	Sports Day Prep Outdoor and Adventurous Activities	Sports Day Prep Outdoor and Adventurous Activities
Forest Schools	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds
RE	A1 – Questions that Puzzle Us (1.2) Harvest A2 – Christmas	A1 – Values: Christian (2.7) Harvest A2 – Christmas	A1 – Values: Christian (2.7) Harvest A2 – Christmas	SP1 – How do we show we care (1.4) SP2 – Easter	SP1 – What makes Jesus an inspiration? (2.1) SP2 – Easter	SP1 – What makes Jesus an inspiration? (2.1) SP2 – Easter	SU2 – Special Stories for Christians and Muslims	SU2 – What makes a Community? (2.3)	SU2 – What makes a Community? (2.3)
PSHCE	Becoming an Active Citizen			Me and My Future			Moving On		
Languages		French	French		French	French		French	French
<b>BIG IDEA</b>	Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.		





Science	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically	Working Scientifically
	Animals including Humans  (Rocks)	Evolution and Inheritance  Rocks	Evolution and Inheritance  Rocks	Materials  Seasonal Changes	Sounds and Waves  Electricity	Sounds and Waves  Electricity	Plants (Wild flowers)  Living things and their habitats.	Plants  Living Things and Habitats	Plants
Art	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture	Drawing, painting or sculpture
	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space	Pattern, texture, line, tone, form, shape or space
	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects	Great artist, designer or architects
Computing	A1 - E-Safety (Twinkl Avatar)	E-Safety & Internet Safety	E-Safety Use of internet responsibly	Sp1 – Computer Science (Algorithms – Kodable app)	Sp1 – Computer Science (Algorithms – Scratch)	Sp1 – Computer Science (Coding – Hopscotch)	Sum1 – Digital English and ICT (Internet research)	Sum1 – Digital English and ICT (Internet research and sorting)	Sum1 – Computer Science (Coding – makey-makey)
	A2 – Computer Science (Algorithms and BeeBots)	A2 – Computer Science (Algorithms and Light-bot/ Others)	A2 – Computer Science (Algorithms and Hopscotch/ others)	Sp2 – Computer Science (Coding and Scratch Jr? Light-bot?)	Sp2 – Computer Science (Algorithms – Scratch?)	Sp2 – Computer Science (Coding)	Sum2 – Digital English and ICT (focused research) (create a book)	Sum2 – Digital English and ICT (Green-screen app)	Sum2 – Digital English and ICT (Green-Screen app)
	Animations					Animation		Animation	

Design Technology	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate	Design, Make & Evaluate
Geography	Locational & Place Knowledge Human & Physical Geography	Locational & Place Knowledge Human & Physical Geography	Locational & Place Knowledge Human & Physical Geography	-	-	-	Locational & Place Knowledge Human & Physical Geography	Locational & Place Knowledge Human & Physical Geography	Locational & Place Knowledge Human & Physical Geography
	Field Study & Skills UK	Field Study & Skills UK	Field Study & Skills UK				Field Study & Skills UK	Field Study & Skills UK	Field Study & Skills UK
History	Significant events beyond living memory	Stone Age – Iron Age	Stone Age – Iron Age	Significant People and Events Local History First aeroplane Discovering America Captain Cook/ Pirates	Local History British History Captain Cook!	Local History British History Captain Cook!	Significant history in own locality	Anglo-Saxons, Vikings and Scots Local History	Anglo-Saxons, Vikings and Scots Local History
Music	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Listen, Perform, Compose & Sing	Play and Perform Sing up Viking Rocks Instruments	Play and Perform Sing up Viking Rocks Instruments	Play and Perform Sing up Viking Rocks Instruments
PE	Swimming	Swimming Outdoor and Adventurous Activities	Swimming Outdoor and Adventurous Activities	Team Skills	Game Skills Outdoor and Adventurous Activities	Game Skills Outdoor and Adventurous Activities	Ball Skills Athletics Sports Day Prep	Sports Day Prep Outdoor and Adventurous Activities	Sports Day Prep Outdoor and Adventurous Activities
Forest Schools	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds	Badger Wood/Keeper Wood/ Estate/ School Grounds
RE	A1 – Who celebrates what and	A1 – How do Hindus see life? (2.3)	A1 – How do Hindus see life? (2.3)	SP21 – Holy Places (1.6) SP2 – Easter	SP1 – Christian/ Islamic	SP1 – Christian/ Islamic Relief	SU1 – Creation and Thanksgiving	SU2 – Sacred Places	SU2 – Sacred Places



	why? (1.1) Harvest A2 – Christmas	Harvest A2 – Christmas	Harvest A2 – Christmas		Relief (2.5) SP2 – Easter	(2.5) SP2 – Easter	(1.5) SU2 – Beautiful World		
PSHCE	Me and My Relationships			Keeping Myself Safe (Internet Safety)			My Healthy Lifestyle		
Languages		French	French		French	French		French	French
<b>BIG IDEA</b>	Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.			Topic Teams will work towards the Big Idea in theme with Thinking Wheel skills and the termly topic.		